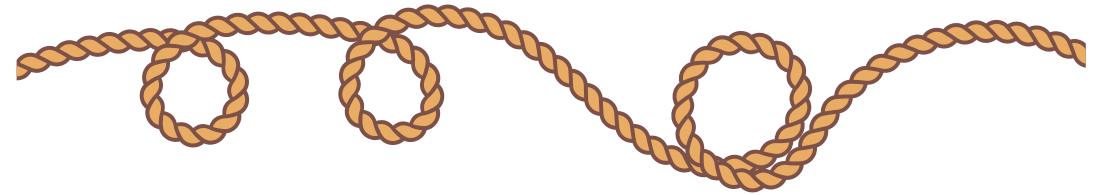


CLASSROOM PACK



- **Vocabulary Exercises**
- **Multiple Choice Questions**
- **Oral expression**
- **Written Expression**
- **Culture**



Vocabulary Exercises

Fill in the blank

Complete the sentences with the missing word(s)

Word Bank

Stubborn

Pioneering

Bribe

Refuse

Convince

Corrupt

1. Someone offered a judge money to change her decision. The judge immediately reported the attempted _____ to the police.
2. I didn't want to go on the school trip, but my friends gave me good reasons to change my mind. They tried to _____ me to go.
3. The town raised money to build a new school, but instead the mayor used that money to buy himself an expensive new car. He was clearly _____.
4. The scientists developed a completely new treatment that had never been tried before. Their work was _____.
5. Her friends asked her to cheat on the test, but she knew it was wrong and that she should _____.
6. Everyone agrees that my friend is wrong, but he is _____ and will not change his mind.

Matching

Match each situation with the letter of the correct expression

- ___ After the robbery, the Mayor tells the citizens that he will help fix the situation.
- ___ Jack is furious about Jacey's new laws. He gives her a threatening warning: she should be careful from now on.
- ___ Jacey refuses to change her new laws despite Jack's threats.
- ___ In Dusty Creek, violence is normal. People are used to guns and duels, so Jacey knows the town cannot become peaceful immediately.
- ___ Deputy Bill is nervous to become sheriff and replace Jacey, who is someone he respects.

Expressions

A. Back down

B. Change takes time

C. Fill someone's shoes

D. Make things right

E. Watch your back



Vocabulary Exercises

Word Scramble

Unscramble the letters to find the word corresponding to the definition.

FFRHIES

5	11					

A law officer responsible for keeping order in a town.

WOTULA

2				1	

A criminal who lives outside the law, especially in Wild West stories.

LDEU

4			

A planned fight between two people, often using guns.

BOBRYER

3						

The crime of taking money or valuable things, often using violence.

STJECIU

	12	9				

Fairness, especially in the way laws are used.

GNEVERE

	13	10				

Doing something to hurt or punish someone because they hurt you first.

EVOT

	7		

To make an official choice between people or options.

TREKUNDAER

				6					

A person who prepares dead bodies for funerals.

Copy the letters in the numbered cells above to the cells with the same number below to discover one of Jacey's messages.

1	2	3	4	5	6	3	7	8	9	10	11	12	9	7	3	12	11	6	13	12	11	7	5	1	2	3	4



Multiple Answer

Read the sentences and mark the correct answer.

1. What is Jacey's main reason for banning guns & duels in Dusty Creek?

- a) She wants Jack to leave the town.
- b) She believes people should solve their problems without violence.
- c) She wants the citizens to replace their guns with books.
- d) The Mayor asks her to create stricter laws.

2. Why does Mayor Chesterfield oppose Jacey's new law?

- a) He believes Jacey is too inexperienced to be sheriff.
- b) He thinks the citizens should decide all laws by voting.
- c) He owns a gun company and worries that the ban will hurt his profits.
- d) He wants Jack to become the new sheriff.

3. Why does the Mayor convince Jack and Jim to rob the bank?

- a) He wants them to steal enough money to leave Dusty Creek forever.
- b) He wants to scare the town into believing it needs guns for safety.
- c) He wants revenge because Bill Banker owes him money.
- d) He wants Jack and Jim to prove that they are still good bandits.

4. What does Jim do differently from Jack during the bank robbery?

- a) He refuses to take any of the money.
- b) He tells Bill Banker that the Mayor planned the robbery.
- c) He is polite & lets Bill Banker go when Jack suggests shooting him.
- d) He decides to return the stolen money immediately.

5. How does the bank robbery affect Jacey's position in Dusty Creek?

- a) The citizens become more supportive of her new laws.
- b) The citizens turn against her, and Jacey loses confidence in herself.
- c) Jacey immediately discovers that the Mayor planned the robbery.
- d) Jacey ends the gun ban and gives up being sheriff.

Multiple Choice

6. Why does Deputy Bill take Jacey to the saloon to talk to the different Bills?

- a) He wants to show how her changes have already had a positive effect in town.
- b) He wants the Bills to apologise for turning against her.
- c) He wants Jacey to arrest the citizens who criticised her.
- d) He needs their help to find Jack and Jim.

7. Why does Jacey organise Dusty Creek's Got Talent?

- a) To discover which citizen should become the next sheriff.
- b) To distract the town while the police search for Jack and Jim.
- c) To bring the town together by celebrating people's strengths instead of violence.
- d) She wants to raise money to replace what was stolen from the bank.

8. What truth is accidentally revealed in Jack & Jim's talent-show performance?

- a) Jack and Jim were secretly working for Jacey.
- b) The Mayor paid them with the town's money to rob the bank.
- c) Bill Banker helped them steal the money.
- d) Jim planned the robbery without Jack.

9. Why does Jacey stop the citizens when they turn violent against the Mayor?

- a) She believes the Mayor has done nothing wrong.
- b) She wants Jack and Jim to punish him instead.
- c) She believes words and justice are more powerful than violence or revenge.
- d) She is afraid the Mayor will close down Western & Smith.

10. Why does Jack agree to rob the bank for the Mayor?

- a) He wants to help the Mayor make more money.
- b) He wants his guns and his old outlaw life back.
- c) He wants to prove to Jim that he can read the Mayor's instructions.
- d) He believes the robbery will make Jacey more popular.



Multiple Choice

Short Answer Questions

Choose how to respond to the questions in complete sentences. Use details from the story to justify your ideas.

1. How does Mayor Chesterfield use the bank robbery to manipulate the citizens of Dusty Creek?
2. In what ways does Jim begin to separate himself from Jack during the story? Give at least two examples.
3. How have the Bills changed when they talk to Deputy Bill and Jacey in the saloon? How do these changes help her when she feels discouraged?
4. What does Jacey hope the talent show will achieve in Dusty Creek?
5. How do the Mayor's actions show that he is corrupt? Give examples from the story.



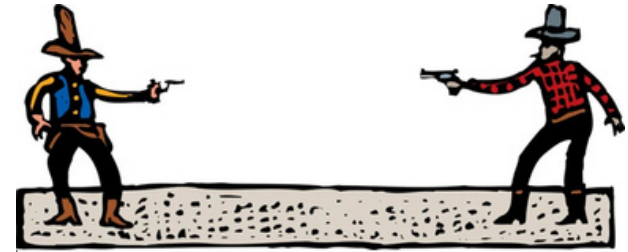
Oral Expression

READY, AIM, SPEAK! - Dusty Creek Verbal Duels

Jacey Jess has banned guns and duels in Dusty Creek, but the people of the town still have plenty to disagree about! It is time for a new kind of showdown: a **verbal duel**. Work in pairs and complete 3 verbal duels. Instead of fighting with weapons, use your words and arguments to defend your position, respond to your opponent, and try to settle a Dusty Creek dispute.

For Each Duel:

- Choose a **situation** and a **side** (or use the side assigned by your teacher) from the next 2 pages.
- Take a few minutes to **prepare your ideas**.
- Prepare **key words or short notes only** — do not write a full speech.
- Prepare at least **2 strong reasons or examples** that support your position.
- **Listen** carefully to your opponent and **respond** directly to their arguments.
- Try to **find a solution** you can both accept.



Remember: You do not have to personally agree with the side you are defending. Your challenge is to make the strongest argument you can!

Round 1 Opening Argument

Explain your position and your strongest reasons why your side is correct.

Round 2 Fire Back

Listen to your opponent. Choose something they said and respond directly to it.

Round 3 Final Word

Give a strong final argument. Try to convince your opponent that your solution is the better choice.

Can you find a solution that you can both accept? If you still disagree, explain why you could not reach an agreement.



Oral Expression

READY, AIM, SPEAK! - The Situations Part 1

Choose a situation and a side to duel with (or use the ones your teacher assigns).

<u>1. PARTNERS IN CRIME</u> Jack and Jim both took part in the bank robbery. Jack used violence and threats, while Jim was polite to Bill Banker and stopped Jack from killing him. If the two outlaws are caught, should they receive the same punishment? SIDE A: Same Crime, Same Punishment Jack and Jim should receive the same punishment. They planned and committed the robbery together. Jim may have behaved differently, but he still helped steal the town's money. SIDE B: Jim Deserves Less Punishment Jim should receive a lighter punishment than Jack. Jim was less violent than Jack, protected Bill Banker and showed signs that he was beginning to change.	<u>2. NO MORE POKER</u> After several arguments about cheating — including the duel between Jack and Bill Poker — Bill Saloon Owner is considering banning poker games from the saloon SIDE A: Ban Poker Poker should be banned from the saloon. The game keeps creating arguments and conflict. The saloon owner has a responsibility to keep customers safe. SIDE B: Keep Poker Poker should stay. Poker is part of life and tradition in Dusty Creek. The real problems are cheating and violence, not the game itself.	<u>3. ONCE AN OUTLAW...</u> A dangerous former outlaw wants to settle in Dusty Creek. In the past, she robbed several towns, threatened people with guns and shot and killed several people. She has now served the full prison sentence and says she has given up crime. Should she be treated like any other citizen immediately? SIDE A: Give Her A Second Chance The former outlaw should be treated like any other citizen. She has served her full prison sentence. If she obeys the law now, she has completed her punishment & deserves the chance to change her life and start again. SIDE B: Trust Must Be Earned The former outlaw should have to follow extra rules until she earns the town's trust. Her past crimes were serious & violent. The sheriff has a responsibility to protect the community while she proves that she has really changed.	<u>4. Bill's New Hobby</u> Bill Undertaker has discovered that he loves working with wood and wants to become a carpenter. However, Dusty Creek still needs an undertaker and nobody has replaced him yet. SIDE A: Follow Your Talent Bill should be free to become a carpenter immediately. People should be able to change their lives, make their own choices and use their talents. SIDE B: Responsibility First Bill should continue working as the undertaker until someone can replace him. His job is important to the community. He should not leave Dusty Creek without an undertaker before making his career change.
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Oral Expression

READY, AIM, SPEAK! - The Situations Part 2

Choose a situation and a side to duel with (or use the ones your teacher assigns).

5. WESTERN & SMITH

Mayor Chesterfield has been exposed as corrupt, but his gun company, Western & Smith, is still part of Dusty Creek. The company employs several people in town and could continue under a new owner.

SIDE A:

Close Western & Smith

Western & Smith should close. The company helped Chesterfield profit from Dusty Creek's culture of guns and violence. Closing it would show that the town is ready to change.

SIDE B:

Keep Western & Smith Open

Western & Smith should stay open under new ownership. Chesterfield was corrupt, but the workers were not responsible for his actions. Closing the company could hurt innocent citizens who depend on their jobs.

6. TRAVELLING COWBOY

A cowboy arrives in Dusty Creek carrying a gun. He is only passing through town and has not committed a crime. He explains that he is travelling alone through dangerous territory and needs the gun for protection after he leaves Dusty Creek. Dusty Creek's law says that guns are banned.

SIDE A:

The Law Applies To Everyone

The cowboy must hand over his gun while he is in Dusty Creek. The same law should apply to citizens and visitors. He can collect his gun when he leaves town. Exceptions could make Dusty Creek less safe.

SIDE B:

Make An Exception

The cowboy should be allowed to keep his gun if he behaves peacefully and does not use it in Dusty Creek. He has not committed a crime & needs the gun for his journey. The town should not restrict his freedom more than necessary.

7. TROUBLE IN THE SALOON

Two citizens get into a fight in the saloon. Nobody is seriously hurt, but they break chairs and damage part of the bar. Bill Saloon Owner wants something to be done.

SIDE A:

Ban Them From The Saloon

Both citizens should be banned from the saloon for a period of time. They chose to use violence and made the saloon unsafe for everyone. A clear consequence may stop the same thing from happening again.

SIDE B:

Make Them Repair The Damage

The citizens should pay for or help repair everything they damaged, but they should still be allowed back into the saloon. They should take responsibility and make things right. Banning them does not repair the damage they caused.

8. NIGHTTIME CURFEW

Several robberies have recently taken place at night in Dusty Creek. The citizens are frightened, and the sheriff is still trying to catch the criminals. The town is considering a temporary nighttime curfew, which would require citizens to stay inside after a certain hour.

SIDE A:

Introduce The Curfew

Dusty Creek should have a temporary nighttime curfew. It could help keep citizens safe and make it easier for the sheriff to notice suspicious activity while the crimes are being investigated.

SIDE B:

Protect The Town's Freedom

Dusty Creek should not introduce a curfew. Most citizens have done nothing wrong and should not lose their freedom because of criminals. A curfew could also hurt businesses such as the saloon.



Written Expression

THE NEXT CHAPTER - Dusty Creek Gazette

One year has passed since Jacey Jess left Dusty Creek and gave Deputy Bill her sheriff's badge. What has changed in Dusty Creek? Has the town become more peaceful? Is Sheriff Bill a good leader? Have old problems returned — or has a completely new problem arrived? It is time to write the next chapter of Dusty Creek.

Create an **important new event** that happens in Dusty Creek one year after Jacey Jess leaves. Write a **newspaper article** about your event for Bill Newspaper to publish on the front page of **The Dusty Creek Gazette**. You can create any kind of event – good or bad. Your new event should fit the Western world of Dust & Dynamite, but what happens next is up to you. You may use characters from the play, introduce new people to Dusty Creek, or do both.

Your Article Should:

- Introduce the important news clearly
- Report what happened and who was involved
 - Describe how Sheriff Bill responds
- Include the reaction or opinion of at least one other person in Dusty Creek
- Explain how the situation develops or ends



Create Your Event

- Who is involved?
- What has happened?
- Where does it happen?
- When does it happen?
- Why has this happened?
- How do Sheriff Bill and the town respond?



Written Expression

THE NEXT CHAPTER - Dusty Creek Gazette

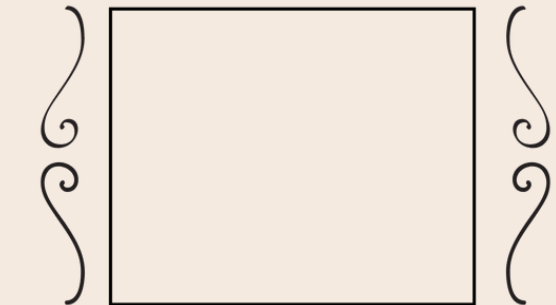
Fill out the newspaper template below.

Dusty Creek Gazette

HEADLINE:

WANTED

NAME:



CRIME:

REWARD:



Culture

LUCKY LUKE – Europe's Most Famous Cowboy

Lucky Luke is a famous **Belgian Western comic series** created by the artist Morris in 1946. Writer René Goscinny began helping Morris write the series in 1955. Goscinny helped develop the **parody** side of Lucky Luke. Lucky Luke is a **calm and talented cowboy** known as “the man who shoots faster than his shadow.” He travels through a comic version of the **American Wild West**, bringing criminals to justice and meeting a collection of **heroes, villains, & historical characters**. The series became internationally successful and is still popular today.

A Funny Wild West

Lucky Luke has the stereotypes of a Western, but instead of presenting them seriously, the comics have familiar situations to make the audience laugh. This is a form of **parody**: using recognisable features of a genre and changing or exaggerating them for comic effect. Dust & Dynamite also plays with Western stereotypes and exaggerates them for comedy, like when Jacey leaves Dusty Creek and “disappears in the horizon like a Lonesome Cowgirl.”

Fiction Meets History

The world of Lucky Luke is fictional, but the comics also introduce real people from the history and legends of the American West. Characters such as **Billy the Kid, Calamity Jane and Jesse James** have all appeared in Lucky Luke stories. History is then adapted and exaggerated to fit the comic world. The Daltons, for example, are based on the real Dalton Gang. The famous recurring Daltons — Joe, William, Jack and Averell — were later introduced as their fictional cousins.



Lucky Luke
The Clever Hero



Jolly Jumper
The Loyal Horse



Rantanplan
The Silly Dog

The Daltons

The Four Outlaws

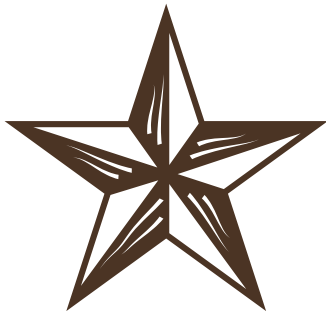


Culture

THE WESTERN GENRE – From History To Myth

Many classic Westerns are set in the American West of the 1800s, especially the decades after the American Civil War. Railroads expanded, new towns developed, and industries such as mining, farming, and cattle ranching attracted people west. Some real frontier towns, including **Tombstone and Dodge City**, restricted the carrying of firearms within town limits. The real West was more diverse than movies suggest. American cowboy culture grew partly from Spanish and Mexican vaquero traditions, and many Black cowboys worked on ranches and cattle trails. Indigenous peoples had already lived in the West for generations, but westward expansion led to conflict, displacement, and the loss of their land.

The West quickly became the subject of exciting stories. Cheap adventure books called **dime novels** transformed cowboys, outlaws, and gunfighters into larger-than-life heroes and villains. In 1883, **William “Buffalo Bill” Cody** launched his famous Wild West show. Horse riding, shooting demonstrations and dramatic recreations of frontier life helped turn the American West into popular entertainment for audiences in the United States and Europe. Dime novels and Wild West shows helped create the popular image of the “Wild West” that later appeared in films, television and comics.



Westerns developed their own recognisable settings, characters and stories. Typical settings include frontier towns, saloons, ranches, railroads and wide open landscapes. Common character **archetypes** – familiar types of characters that appear again and again – include the cowboy or gunslinger, sheriff, deputy and outlaw. Western stories often involve robberies, duels, revenge, or attempts to bring law to a dangerous town. They can also explore questions about **justice, violence, freedom and responsibility** to a community. Dust & Dynamite uses these conventions, like Western-style music, a wagon, a sheriff, guns, and a duel. These quickly tell the audience what kind of world they have entered.



WESTERNS ON SCREEN – The Classics

Hollywood helped turn the Western into one of cinema's most recognisable genres. *Stagecoach* (1939), directed by John Ford, helped make **John Wayne** a major star. Its use of Monument Valley helped shape the classic screen image of the American West. *High Noon* (1952) follows Marshal **Will Kane**, who learns that a dangerous outlaw is returning to town. When the citizens refuse to help him, a famous showdown becomes about courage & responsibility to a community. By the 1960s, European filmmakers were creating their own versions of the genre. These became known as **Spaghetti Westerns** — European-made Westerns particularly associated with Italian filmmakers. European locations, especially Spain, could stand in for the American West, while the films developed a more stylised approach to the genre.

Sergio Leone & Clint Eastwood

Italian director **Sergio Leone** helped define the Spaghetti Western. His Dollars Trilogy is known for vast landscapes, extreme close-ups, long moments of tension, and dramatic showdowns.

The films starred **Clint Eastwood** as the mysterious “**Man with No Name.**” Unlike a conventional Western hero, this character is an **antihero**: a central character who does not have all the qualities of a traditional hero. He is independent and mysterious, and his motives are not always completely heroic.

Leone's films are also famous for **Ennio Morricone's** distinctive music, which became an important part of their tension and atmosphere. *Dust & Dynamite* uses Morricone-inspired Western music through a harmonica.



The Good, The Bad, And The Ugly

A movie directed by Sergio Leone, *The Good, the Bad and the Ugly* (1966) follows three men searching for buried gold during the **American Civil War**. The film brings together many features associated with Leone's style: vast landscapes, suspense, sudden action, morally complicated characters, and Morricone's memorable music. The Dollars Trilogy helped make Leone and Eastwood internationally famous and brought international attention to the Spaghetti Western.



Culture

WOMEN IN THE WILD WEST – Becoming A Cowgirl

The popular image of the Wild West often focuses on male cowboys, pioneers and gunslingers, but women also played an important part in life in the American West. Women worked as homesteaders, ranchers, teachers, nurses and other workers. Under the **Homestead Act of 1862**, qualifying women could claim land in their own names, and more than 100,000 women eventually received homesteads. Women also gained political rights unusually early in some Western territories, with Wyoming Territory giving women the **right to vote** in 1869.



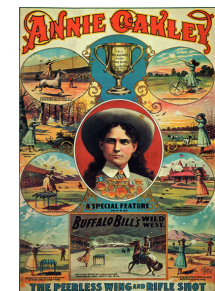
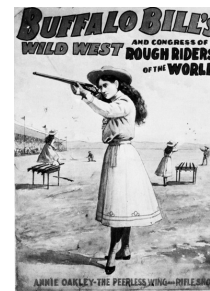
Women On Screen

Traditional Western films usually placed male heroes at the centre of the action, while women were often limited to a few familiar roles. They might appear as **saloon dancers** or **entertainers**, as **wives**, **love interests** or **damsels in distress**, or **mothers** associated with home, morality and respectable society. These characters often supported the male hero rather than driving the story themselves. Some Westerns challenged these conventions, like **Johnny Guitar** (1954) and **Meek's Cutoff** (2010).

Dust & Dynamite also challenges traditional Western roles. Jacey occupies the familiar role of the Western sheriff, but she is a woman who rejects the idea that violence is the best way to maintain law and order. Instead, she tries to change Dusty Creek through **words, laws and persuasion**.

Annie Oakley

Annie Oakley was a famous American sharpshooter who became an international celebrity performing in **Buffalo Bill's Wild West**. At a time when women in popular Western stories were often shown as needing protection, Oakley became famous for her extraordinary skill with a gun. Her career challenged some traditional ideas about what a Western woman could be, and her image continued into popular culture. In 1954, the television series *Annie Oakley*, inspired by her life, became one of the first television Westerns to feature a female heroine.



Culture Quiz

Read the sentences and mark the correct answer.

1. What is a parody?

- a) A story that tries to reproduce history exactly.
- b) A story based entirely on real people.
- c) A work that uses and exaggerates familiar features to create humour.
- d) A film that has no serious themes.

2. How did Lucky Luke mix real Western history with fiction?

- a) The Daltons were based on the real Dalton Gang.
- b) Lucky Luke was a real sheriff whose adventures were copied exactly.
- c) Jolly Jumper was based on a famous historical lawman.
- d) Every Lucky Luke story recreates a real historical event.

3. What helped create the famous image of the “Wild West” before films?

- a) Railroad advertisements and travel guides.
- b) Newspaper crime reports and political speeches.
- c) European operas and classical paintings.
- d) Dime novels and Wild West shows.

4. In a genre, what is an archetype?

- a) A real historical person who appears in a fictional story.
- b) A familiar type of character that appears again and again.
- c) A place where Western films are usually made.
- d) A story that challenges every convention of its genre.

5. What fact contradicts the stereotype that everyone had guns out West?

- a) Cowboys were not allowed to own guns anywhere in the American West.
- b) Guns were only permitted during organised duels.
- c) Some towns like Tombstone & Dodge City restricted guns in town limits.
- d) Only outlaws were allowed to carry guns in frontier towns.

6. What is a Spaghetti Western?

- a) A European-made Western particularly associated with Italian filmmakers.
- b) An American Western filmed only in Hollywood studios.
- c) A Western comedy based on Italian culture.
- d) A Western that always tells a true story from the American frontier.

7. Why is Clint Eastwood’s “Man with No Name” described as an antihero?

- a) He refuses to take part in any violence.
- b) He is secretly a sheriff working undercover.
- c) He is the villain of every film in the trilogy.
- d) He has untraditional motives & qualities that are not always heroic.

8. Which detail does Dust & Dynamite use to connect to Western films?

- a) Jacey introduces herself as the “Woman with No Name.”
- b) The opening uses a harmonica & Western music inspired by Ennio Morricone.
- c) The characters recreate a scene from *The Good, the Bad and the Ugly*.
- d) Dusty Creek is revealed to be a town in Spain.

9. Which statement about women in the real American West is true?

- a) Wyoming Territory gave women voting rights in 1869.
- b) Women could not claim homesteads in their own names.
- c) Women had no voting rights until after 1920.
- d) Women needed a male relative to make a homestead claim for them.

10. What do Johnny Guitar (1954) and Meek’s Cutoff (2010) have in common?

- a) Both were directed by Sergio Leone.
- b) Both are based on the life of Annie Oakley.
- c) Both place a traditional male gunslinger at the centre of the story.
- d) Both are Western films that challenge traditional limited roles for women.

